

## Astrologer Base List 9.2.1

### FAR VOICE

Lvl	Spell	Area of Effect	Duration	Range	Type
1)	Amplification	varies	C	self	U
2)	Mind Voice I	1 target	C	100'	I
3)	Ranging I	1 spell	varies	self	U
4)	Mind Voice III	1 target	C	300'	I
5)	Instant Ranging I *	1 spell	varies	self	U
6)	Mind Voice V	1 target	C	500'	I
7)	Ranging II	1 spell	varies	self	U
8)	Mind Voice X	1 target	C	1000'	I
9)	Instant Ranging II *	1 spell	varies	self	U
10)					
11)	Ranging III	1 spell	varies	self	U
12)	Waiting Voice	1 target	1 day/lvl	10'	F
13)					
14)	Instant Ranging III *	1 spell	varies	self	U
15)	Greater Mind Voice	1 target	C	1 mi/lvl	I
16)	Ranging IV	1 spell	varies	self	U
17)					
18)	Instant Ranging IV *	1 spell	varies	self	U
19)					
20)	Lord Voice	1 point	C	100'/lvl	F
25)	Ranging True	1 spell	varies	self	U
30)	Far Voice	1 target	C	unlimited	I
50)	True Voice	1 point	C	unlimited	F

**20. Lord Voice** — Caster can cause his voice to be heard at a point up to 100' per level away (in amplified tones). If the location is out of sight, the caster must have been there.

**25. Ranging True** — As *Ranging I*, except range increase is 25' per level.

**30. Far Voice** — As *Mind Voice I*, except range is unlimited.

**50. True Voice** — As *Lord Voice*, except range is unlimited.

### SPECIAL NOTES

1) If *Amplification* is used to enhance a public speech or leadership maneuver, GM may wish to add +10 to the maneuver. Likewise if used in conjunction with the *Command* spell from the *Way of the Voice* spell list, add +10 to BAR for that spell.

2) With the the *Mind Voice* spell(s) caster may *speak*, i.e use a two-way communication with target, providing target is willing to answer casters communication and the two share a language.

**1. Amplification** — Caster doubles the amplification (i.e loudness of his voice). This increases its rhetorical effect.

**2. Mind Voice I** — Caster may mentally speak with any thinking being. If caster cannot see the target, the target must be located by *Finding* or other means.

**3. Ranging I** — Causes the next spell that the caster casts (within 1 minute) to have its range increased by 50'. This spell is not cumulative with any other *Ranging* spells.

**4. Mind Voice III** — As *Mind Voice I*, except range is 300'.

**5. Instant Ranging I** — As *Ranging I*, except casting time is instant.

**6. Mind Voice V** — As *Mind Voice I*, except range is 500'.

**7. Ranging II** — As *Ranging I*, except increase is 100'.

**8. Mind Voice X** — As *Mind Voice I*, except range is 1000'.

**9. Instant Ranging II** — As *Instant Ranging I*, except range is increased by 100'.

**11. Ranging III** — As *Ranging I*, except increase is 200'.

**12. Waiting Voice** — As *Mind Voice I*, except caster leaves a message of 25 words or less, set to be triggered by a specific mental pattern (known through *Mind Store*;) or a time limit.

**14. Instant Ranging III** — As *Instant Ranging I*, except range is increased by 200'.

**15. Greater Mind Voice** — As *Mind Voice I*, but range is 1 mile per level.

**16. Ranging IV** — As *Ranging I*, except increase is 300'.

**18. Instant Ranging IV** — As *Instant Ranging I*, except range is increased by 300'.